

Scalar Product - Dot Product

$$\vec{P} \cdot \vec{Q} = |\vec{P}| |\vec{Q}| \cos \theta$$

Scalar Product is commutative

$$\vec{P} \cdot \vec{Q} = \vec{Q} \cdot \vec{P}$$

this result
is a scalar
not a vector

Scalar Product is distributive

$$\vec{P} \cdot (\vec{Q}_1 + \vec{Q}_2) = \vec{P} \cdot \vec{Q}_1 + \vec{P} \cdot \vec{Q}_2$$

Scalar Product for Rectangular Components

$$\vec{P} \cdot \vec{Q}$$

Assume that we have \vec{P} and \vec{Q} written in rectangular components

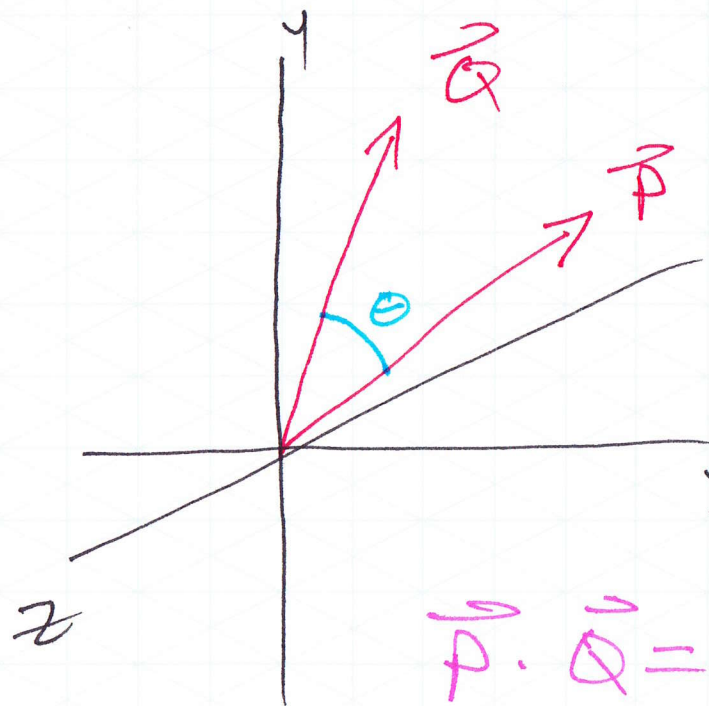
$$\vec{P} = P_x \hat{i} + P_y \hat{j} + P_z \hat{k}$$

$$\vec{Q} = Q_x \hat{i} + Q_y \hat{j} + Q_z \hat{k}$$

Then by definition —

$$\vec{P} \cdot \vec{Q} = P_x Q_x + P_y Q_y + P_z Q_z = |\vec{P}| |\vec{Q}| \cos \theta$$

this sum is a single value

Two Primary Applications of the Scalar Product

Angle formed by two given vectors

$$\vec{P} = P_x \hat{i} + P_y \hat{j} + P_z \hat{k}$$

$$\vec{Q} = Q_x \hat{i} + Q_y \hat{j} + Q_z \hat{k}$$

$$|\vec{P}| = \sqrt{P_x^2 + P_y^2 + P_z^2} \quad |\vec{Q}| = \sqrt{Q_x^2 + Q_y^2 + Q_z^2}$$

$$\vec{P} \cdot \vec{Q} = |\vec{P}| |\vec{Q}| \cos \theta = P_x Q_x + P_y Q_y + P_z Q_z$$

$$\cos \theta = \frac{P_x Q_x + P_y Q_y + P_z Q_z}{|\vec{P}| |\vec{Q}|}$$

inverse cos to find the angle.

Projection of a vector onto a given axis

The projection of \vec{P} onto the OA axis

$P_{OA} = |\vec{P}| \cos \theta$

1) Establish a unit vector along the OA axis

$$\hat{n}_{OA} = n_{OA_x} \hat{i} + n_{OA_y} \hat{j} + n_{OA_z} \hat{k}$$

2) by definition

$$P_{OA} = \vec{P} \cdot \hat{n}_{OA} = |\vec{P}| |\hat{n}_{OA}| \cos \theta$$

OR

$$P_{OA} = P_x n_{OA_x} + P_y n_{OA_y} + P_z n_{OA_z}$$

Mixed Triple Product

$$\vec{S} \cdot (\vec{P} \times \vec{Q})$$

Assume that we have everything expressed in rectangular components.

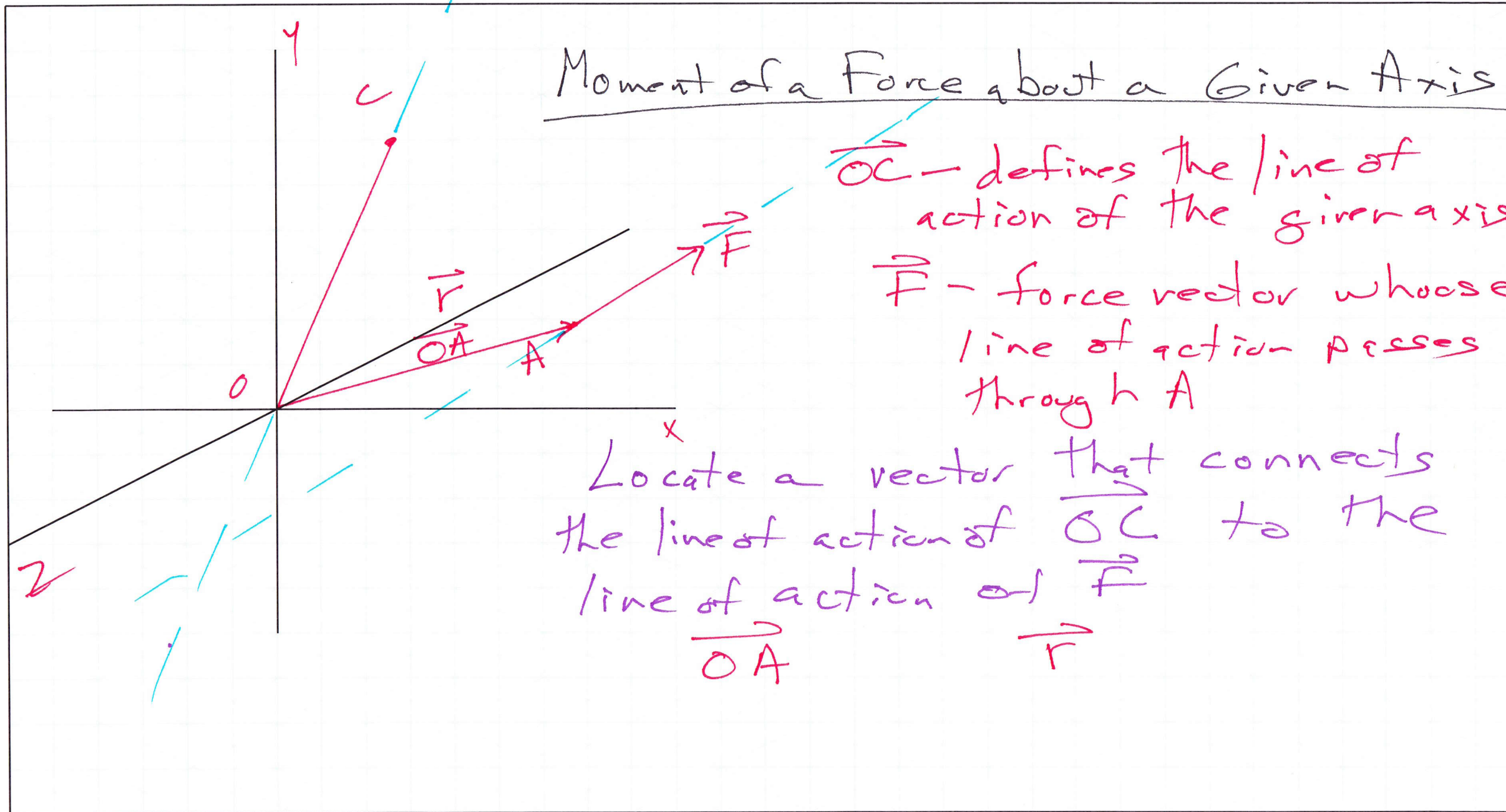
$$\vec{S} \cdot (\vec{P} \times \vec{Q}) = \begin{vmatrix} \overset{+}{S_x} & \overset{-}{S_y} & \overset{+}{S_z} \\ P_x & P_y & P_z \\ Q_x & Q_y & Q_z \end{vmatrix}$$

The result is a scalar

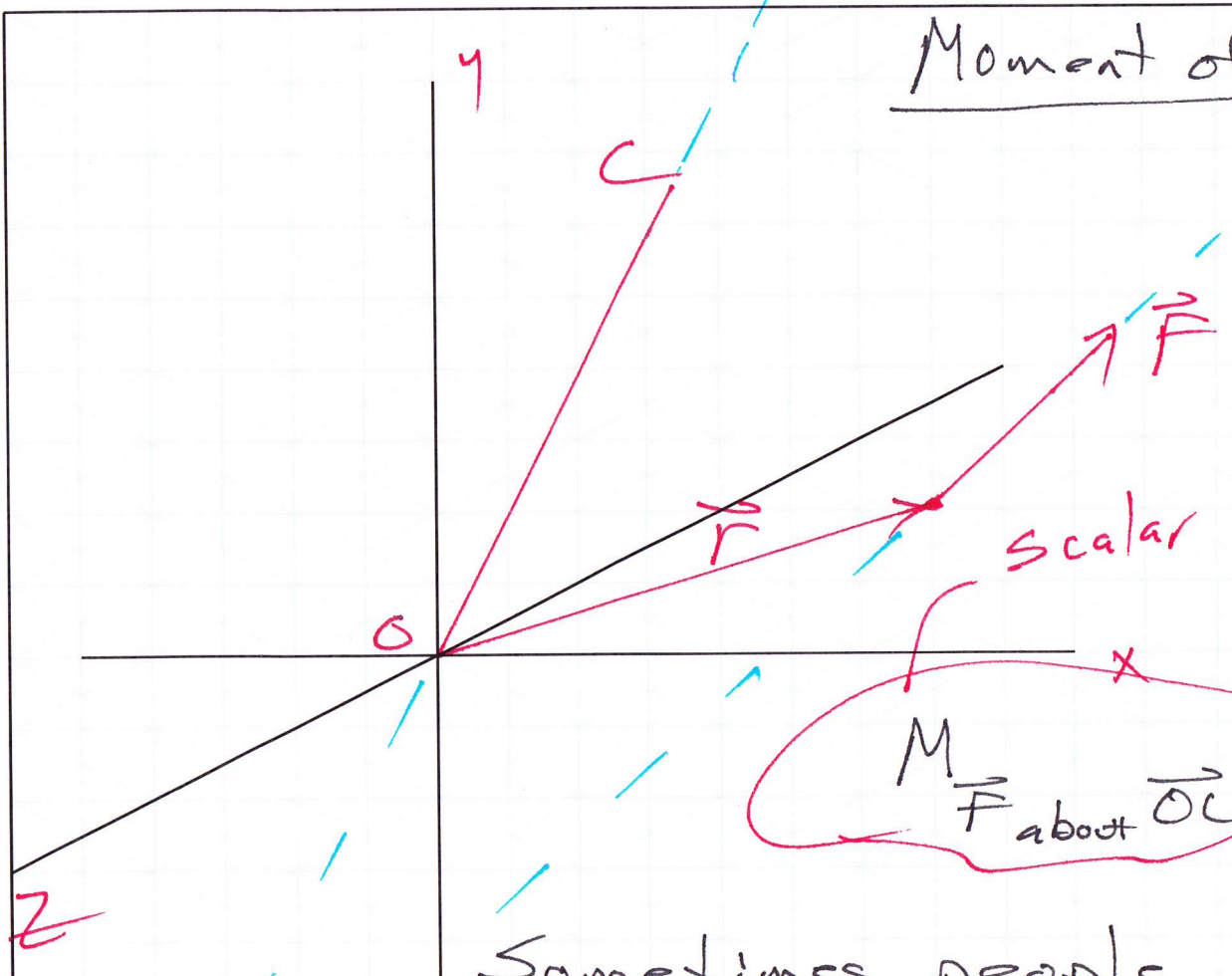
$$\vec{S} \cdot (\vec{P} \times \vec{Q}) = +S_x (P_y Q_z - Q_y P_z) - S_y (P_x Q_z - Q_x P_z) + S_z (P_x Q_y - Q_x P_y)$$

$$\vec{S} \cdot (\vec{P} \times \vec{Q}) = \text{a single scalar term}$$

magnitude only



Moment of a Force about a Given Axis



\vec{OC} - axis

\vec{F} - Force Vector

\vec{r} - connects the line of action of the axis and the line of action of the force

$M_{\vec{F} \text{ about } \vec{OC}} = \hat{n}_{OC} \cdot (\vec{r} \times \vec{F})$

single value magnitude scalar

Sometimes people to express this moment about the axis in orthogonal

$\vec{M}_{\vec{F} \text{ about } \vec{OC}} = M_{\vec{F} \text{ about } \vec{OC}} (n_{OCx} \hat{i} + n_{OCy} \hat{j} + n_{OCz} \hat{k})$

Moment of a Couple

Two forces \vec{F} and $-\vec{F}$ have the same magnitude, parallel lines of action, and opposite sense - Couple
 $\sum F_x = 0$, $\sum F_y = 0$, $\sum F_z = 0$

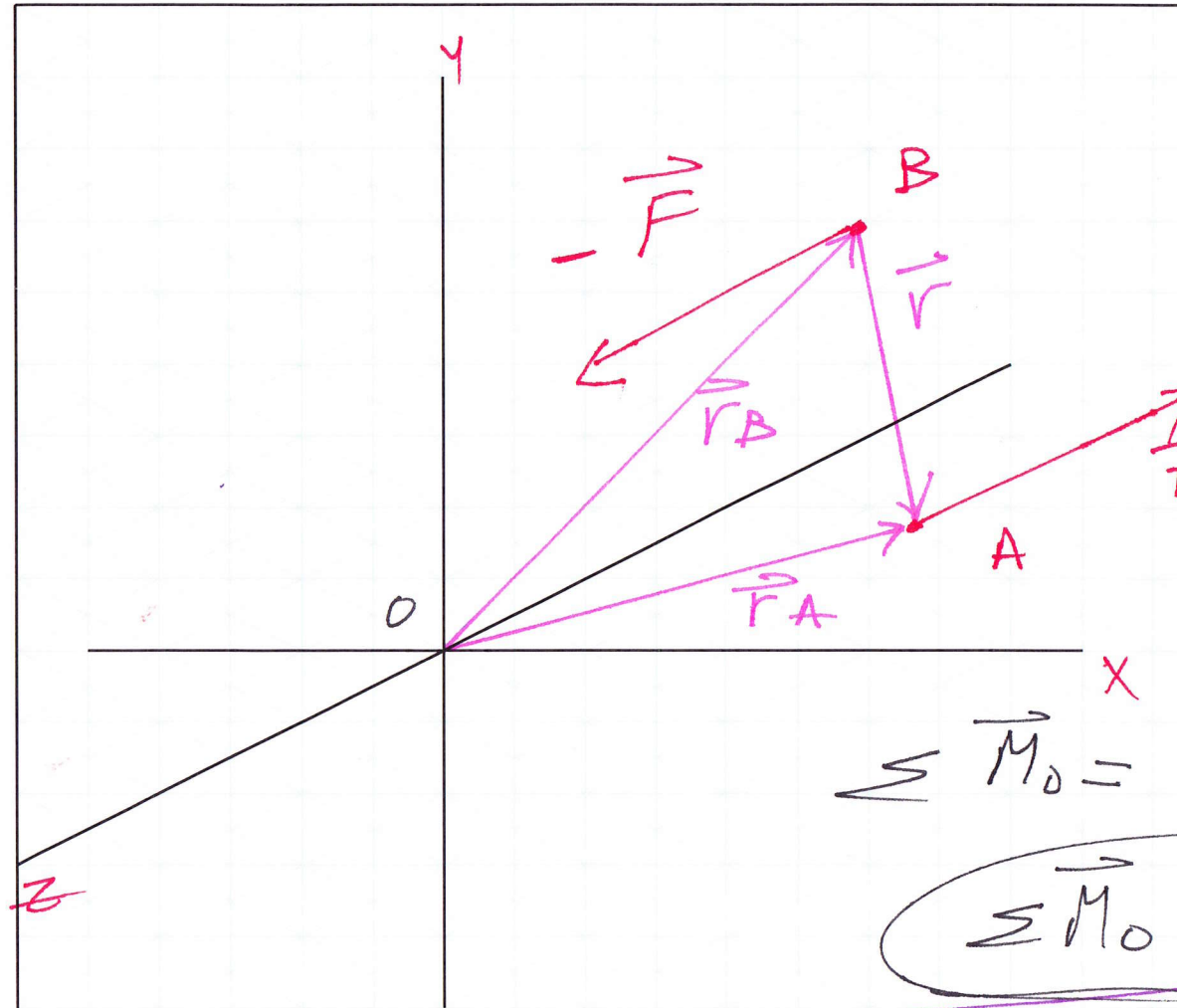
$$\sum \vec{M}_O = \vec{r}_A \times \vec{F} + \vec{r}_B \times (-\vec{F})$$

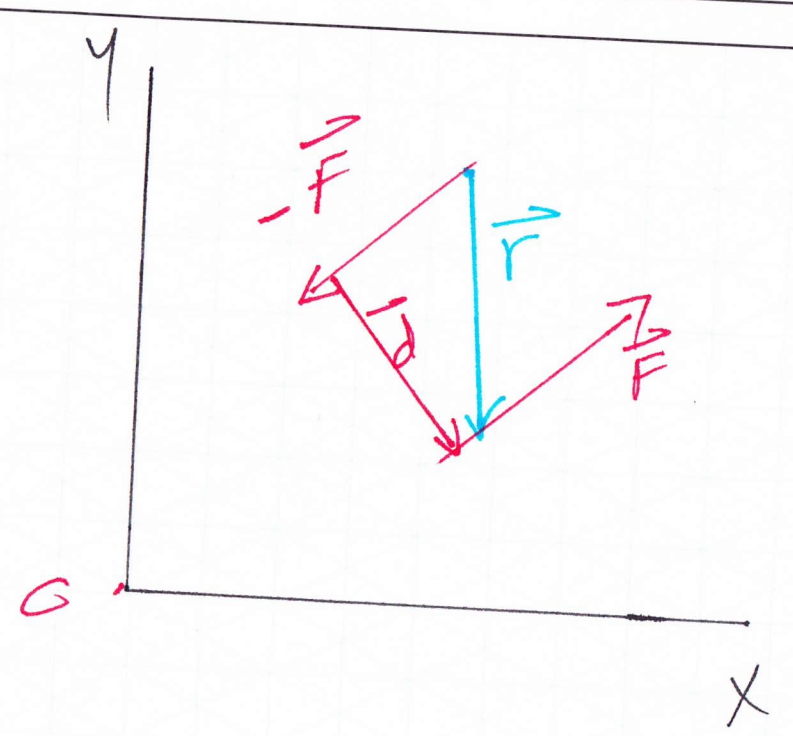
$$\sum \vec{M}_O = (\vec{r}_A - \vec{r}_B) \times \vec{F}$$

$$\sum \vec{M}_O = \vec{r} \times \vec{F}$$

This is the moment of the couple and it acts \perp to the plane that contains \vec{F} and $-\vec{F}$

Any vector that connects any point on the line of action of either force to any point on the line of action of the other force





$$\vec{M} = \vec{r} \times \vec{F}$$

$$|\vec{M}| = |\vec{r}| |\vec{F}| \sin \theta$$

Clever

We select \vec{r} to be \perp to the lines of action of the two forces then we say

$$|\vec{M}| = |\vec{d}| |\vec{F}| \sin 90^\circ$$

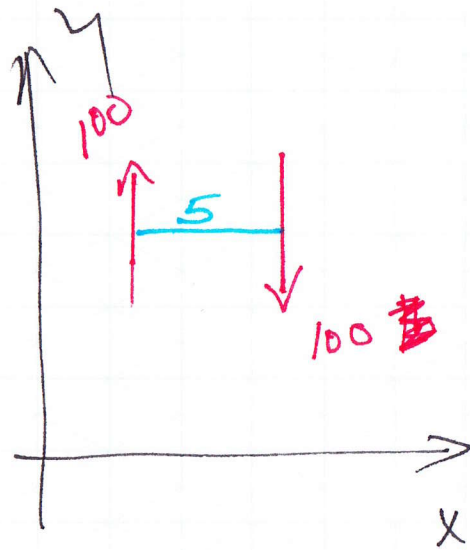
Magnitude of Couple

$$M = d F$$

Magnitude of the forces

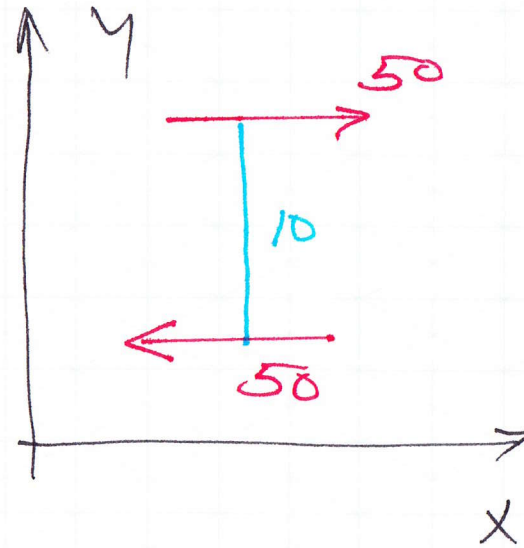
Magnitude of distance between forces

Equivalent Couples



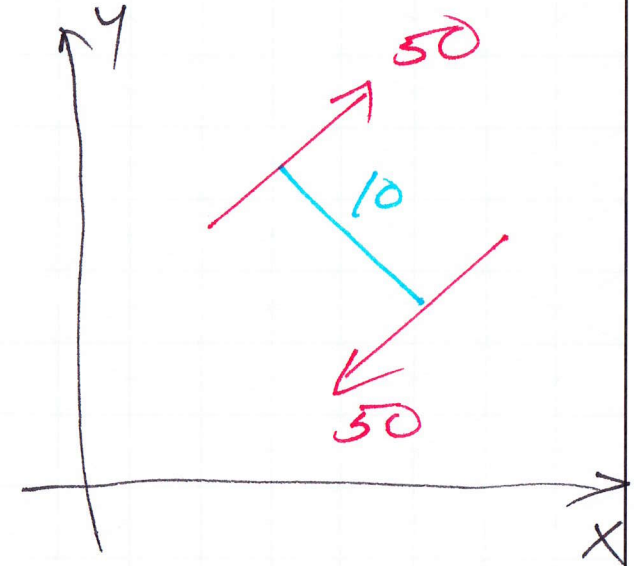
$$|\vec{M}| = (5)(100)$$

500



$$|\vec{M}| = (10)(50)$$

500



$$|\vec{M}| = (10)(50)$$

= 500

Couples are Moments — both are vectors
cross product

Couples and Moments obey all of
the rules of vectors that we have
discussed.

All moment and couple vectors are
Free Vectors

